

DCT Certificate in Events (Level 4)

Core Units



Unit Title	Cultural Awareness and Workplace Communication	Programme/s	Tourism, Hospitality, Events, Retail & Culinary Arts (Level 4)
Unit Code	M1001	Credit Value	4
Classroom Hours:	48	Self-Study Hours:	12
Unit Description/ Purpose	Through this unit, students will acquire the basic knowledge and skills needed to communicate effectively within Dubai's multi-cultural environment and across the world. They will learn about various types of communication methods including written and verbal and the implications of culture in the communication process. Finally, emphasis will be placed on how to interact with people from a range of different social and cultural backgrounds as well as how to effectively handle conflicts and misunderstandings.		
High Level Learning Outcomes	LO1: Gain an understanding of different communication styles including both verbal and non-verbal aspects LO2: Identify and handle conflicts arising from miscommunication in a service setting and devise strategies to minimise cross cultural misunderstandings LO3: Apply different considerations while communicating with diverse audiences LO4: Gain familiarity with different types of written and verbal communication tools that are used in various contexts		
Topics	1. Effective verbal and non-verbal communication 2. Multiculturalism and diversity 3. Communicating in diverse workgroups 4. Listening skills 5. Business documents 6. Presentations 7. Service standards for dealing with diverse customers 8. Discrimination and handling conflicts		
Delivery Method & Facilities	Classroom delivery External visits Guest speakers from local industry experts		
Unit Assessment	Case Study Presentation		



Unit Title	International Computer Driving	Programme	Tourism, Hospitality, Events &
Office Title	License (ICDL) Basic Skills	Frogramme	Retail (Level 4)
	Certificate		Retail (Level 4)
Unit Code		Credit Value	C
Unit Code	M1002	Credit value	6
Classroom	72	Self Study	18
Hours:	. –	Hours:	
	ICDL (International Computer Driving L	icence) is the world	's leading computer skills
Unit	certification. To date more than 14 milli		
Description/	programme, in over 100 countries. DC7		
Purpose	The ICDL Basic Skills Certificate combi		
	Online Essentials, Word Processing, S		
	professional to excel in primary digital s		
	LO1: Gain a practical understanding o		
High Level	concepts relating to the use of devices,		
Learning	security.	nio oroanon ana m	anagement, networke and data
Outcomes	LO2: Gain a practical understanding of online essentials which includes skills and		
Gutoonico	concepts relating to web browsing, effective information search, online communication		
	and e-mail.		
	LO3: Gain a practical understanding of word processing which includes skills to		
	accomplish everyday tasks associated with creating, formatting and finishing word		
	processing documents, such as letters, CVs, and other documents.		
	LO4 : Gain a practical understanding of		
	tasks associated with developing, form		
	standard formulas and functions, and to		
	and the second of the second o		
Topics	31. Computer Essentials		
	32. Online Essentials		
	33. Word processing		
	34. Spreadsheets		
Delivery Method	Classroom delivery through practice	als	
& Facilities			
Unit	Practical task-based assessment		
Assessment			



Unit Title	Business Fundamentals	Programme/s	Tourism, Hospitality,
			Events & Retail
Unit Code	M1003	Credit Value	3
Classroom Hours:	36	Self Study Hours:	9
Unit Description/ Purpose	This unit covers the basics of what a ownership, how it impacts the world business work. You will also begin to goals are and how they work togethe provide you with the opportunity to re and working on case studies based of	in which we live and how o understand what busine or as an organisation to a celate these key topics to the	processes within the sses' aims are, what their chieve these.This unit will he real world by researching
High Level Learning Outcomes	LO1: Gain an understanding of what functional units and the main types a LO2: Describe different business ov LO3: Articulate the goals of a busine LO4: Explain the impact of disruptor businesses must continuously add ver	t a business is and how it and categorisations of bus vnership structures ess and describe how the rs on businesses, and ind	is organised, its key inesses y are set and measured icate ways in which
Topics	35. What is a Business? Goods and Services Business Activities in the U.Employment Structures Introducing Supply Chain Adding Value 36. Forms of Business Ownership Sole Trader Partnerships Corporation Franchising 37. Business Aims and Objectives Business Objectives Setting SMART Objectives Setting SMART Objectives Finance Procurement Human Resources (HR) Marketing Operations Sales 39. Organisational Structures 40. Business Environment Stakeholders Corporate Social Responsit	ertiary Industries	
Delivery Method & Facilities	Classroom delivery Site visits		
	Guest speakers		
Unit Assessment	Short questions Report		



Unit Title	Service Skills Fundamentals	Programme	Tourism, Hospitality, Events & Retail (Level 4)
Unit Code	M1004	Credit Value	5
Classroom Hours:	60	Self-Study Hours:	15
Unit Description/ Purpose	The purpose of this unit is to provide learners with the knowledge and skills to be able to understand the principles of customer service excellence and to recognise the difference between customer service and customer experience. Students will be able to proactively sell products and services to customers of the Tourism, Hospitality, Retail and Events sectors, to engage with customers in a way that builds rapport and trust, identify customer needs and desires and recommend appropriate products and services to meet identified needs. Students will be able to utilise common selling techniques to close the sale and deliver positive memorable experiences to customers.		
High Level Learning Outcomes	LO1: Gain an understanding of the role of customer service excellence and the creation of a customer experience in organisational success LO2: Understand and apply concepts related to consumer behaviour and psychology in order to better anticipate and cater to varying customer needs, and to build adequate rapport for a positive first impression LO3: Practically apply the FAB (Features, Advantages and Benefits) model to provide clear product and service information to customers LO4: Understand different types of selling and stages in the selling process and explore specific techniques at each stage to identify and respond to buying signals, close a sale and practice service recovery in the face of conflict		
Topics	Defining Customer Service Creating Positive Memorable Service Experiences The Psychology of Buying and Selling Selling Techniques Developing and Maintaining Product and Service Knowledge Proactively Managing Customer Dissatisfaction		
Delivery Method & Facilities	 Classroom delivery External visits Guest speakers from local industry experts 		
Unit Assessment	Written AssessmentRoleplay		



Unit Title	Marketing	Programme/s	Tourism, Hospitality, Events & Retail (Level 4)
Unit Code	M1005	Credit Value	4
Classroom Hours:	48	Self Study Hours:	12
Unit Description/ Purpose	This unit introduces students to the fundamental concepts within marketing and teaches them to craft a high-level marketing strategy by using the STP approach (segmentation, targeting, and positioning) and to design the marketing mix (product, price, place, and promotion). This unit aims to help students build a strong foundation of what marketing is and obtain a structured approach to planning marketing activities, while maintaining a high standard of ethics.		
High Level Learning Outcomes		acro factors at play wh target a specific audie g plan that incorporate	nile developing a marketing plan ence for marketing efforts
	LO4: Design a high level marketing plan that incorporates the four key elements of a marketing mix using the STP approach 41. What is Marketing? • Needs, Wants and Demands • Market Offerings/Products • Competition and Value • The Link between Sales and Marketing • The Marketing Planning Process • SWOT Analysis • The Marketing Mix 42. Understanding Customers • The Three Roles of a Customer • Customer Decision Making • Organisational Decision Making 43. Segmentation, Targeting and Positioning • Introduction to Segmentation • The basics of Targeting • Positioning a Product or Offering • Developing the Value Proposition Statement 44. Product • Viewing Service as a Product • Viewing Service as a Product • Developing a product • Branding 45. Price • Pricing Decisions • Factors affecting pricing decisions • Pricing Strategies 46. Distribution Channels • The importance of distribution channels • Deconstructing distribution channels • Personal Selling • Advertising • Digital Marketing • Sales Promotion • Media Releases • Influencer Marketing • Familiarisation 48. Ethical and Legal Considerations		
Delivery Method & Facilities	 Consumer Rights in Duba Classroom delivery Site visits Guest speakers 		
Unit Assessment	Presentation		



Unit Title	Financial Accounting and Control	Programme	Tourism, Hospitality, Events
Offic Title	Financial Accounting and Control	Programme	and Retail (certificate)
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Unit Code	M1006	Credit Value	3
Classroom Hours:	36	Self Study Hours:	9
Unit Description/ Purpose	This unit focuses on the processes necessary to control specific workplace safety risks. The risk management approach is central to compliance with Occupational Safety & Health (OSH) legislation, which imposes obligations on businesses to manage the safety of their workers and anyone else in the workplace. Students will start by differentiating between a 'hazard' and a 'risk' and learning how to identify and categorise common workplace hazards. They will then explore how risk is measured and learn how to perform a common risk assessment with the help of a risk matrix. Various ways to control risk will be studied, including the many factors that influence the choice of risk control. Finally, students will explore the importance of evaluating and recording workplace incidents and illnesses, followed by a deep dive into the importance of safe food production in service establishments.		
High Level Learning Outcomes	LO1: Be able to identify and categorise common workplace hazards, ensuring that local legal requirements are being followed. LO2: Perform a risk assessment using a risk matrix. LO3: Explore the various ways to eliminate or control risk in the workplace and understand the importance of recording and evaluating incidents. LO4: Be familiar with safe food legislation in Dubai that impacts businesses, workers and their responsibilities including personal hygiene, type of food issues as well as correct food handling and storge procedures to reduce risk to health.		
Topics	49. Introduction to Hazards and Risks 50. Risk Assessments 51. Risk Control 52. Review Risk Management Process 53. Safe Food Production in Dubai		
Delivery Method & Facilities	 Classroom delivery External visits to local hospitality establishments Guest speakers from local industry experts 		
Unit Assessment	Written Assessment		



Unit Title	Sustainability	Programme	Tourism, Hospitality, Events & Retail (Level 4)
Unit Code	M1007	Credit Value	3
Classroom Hours:	36	Self Study Hours:	9
Unit Description/ Purpose	This unit introduces students to the concept of sustainability, and to current global issues and concerns in the field. Students will gain the knowledge and skills to analyse the impact of businesses operating in tourism on the three pillars of sustainability, will learn about major global and local initiatives in sustainability across various tourism subsectors and will understand the importance of continuous monitoring to measure the effectiveness of sustainability initiatives.		
High Level Learning Outcomes	LO1: Gain a holistic view of sustainability across three dimensions (environmental, social and economic) and understand key stakeholders in this area. LO2: Display an awareness of the major global issues in sustainability and understand the implications of sustainability concerns for tourism and its associated sectors. LO3: Describe existing global initiatives and mitigation techniques related to sustainability, and propose new solutions. LO4: Understand how the impact of sustainability measures are analysed and monitored.		
Topics	54. Tourism and its Subsectors	able tourism Int Goals (SDGs) Interpretation of the subsectors In and its subsectors In	S



Delivery Method & Facilities	 Classroom delivery Site visits to local leaders in sustainability initiatives Guest speakers
Unit Assessment	Presentation



Unit Title	Financial Accounting and Control	Programme/s	Tourism, Hospitality, Events
	This is a second of the second		& Retail (Level 4)
Unit Code	M1008	Credit Value	4
Classroom Hours:	48	Self Study Hours:	12
Unit Description/ Purpose	This unit will introduce and develop basic analytical skills service industry employees and managers require in terms of facilitating effective financial planning, control and decision making in a service industry context. This unit covers the knowledge and skills required to interpret financial information used by organisations to monitor business performance and provide information on operational and departmental financial activities. On successful completion of this unit, students will be able to interpret financial statements, perform breakeven analysis and calculations, create and interpret budgeting and forecasting data as well as calculate and explain key performance indicators such as financial ratios.		
High Level Learning Outcomes	 LO1: Demonstrate an understanding of financial accounting systems. LO2: Apply a range of financial accounting techniques. LO3: Explain and apply tools for effective financial planning and control. LO4: Display an understanding of financial ratios. 		
Topics	61. What is Finance and Accountin	rts recast ationship between co	ost, volume and price
Delivery Method & Facilities	Classroom deliveryPractice exercisesFinancial statement analysis and	decision-making	
Unit Assessment	Exam 1 Exam 2	<u> </u>	



Unit Title	Internship 1	Programmes	Tourism, Hospitality, Events,
			Retail and Culinary Arts
Unit Code	M1009	Credit Value	8
Hours in the workplace	120 (minimum)		
Unit Description/ Purpose	The internship unit involves a four week professional work placement with a Dubai business or government department in an industry that is relevant to the student's area of study. The internship provides students with exposure to a professional environment and an opportunity to apply the knowledge and skills they have gained through out the certificate programme in the real world. Students will set relevant objectives for their internship at the beginning of the month with their workplace supervisor and have weekly check-ins to assess progress. They will be involved in a number of activities and projects depending on the business, and all students willpartake in observations, meetings, clerical work and administration, to gain a clearer insight into the day-to-day functioning of the business. Students must complete the programme to the satisfaction of their host organisation and will be assessed against clear criteria. They will also be expected to keep a weekly diary of their activities and to complete a self-evaluation at the end of the placement.		
High Level Learning Outcomes	LO1: Plan, coordinate and undertake a range of professional activities within a workplace environment. LO2: Apply and practice good communication skills in a variety of professional and cultural contexts. LO3: Apply relevant skills and capabilities learnt throughout the year to support the needs of the business you are placed with. LO4: Evaluate the internship experience in relation to personal career goals, engaging in reflective practice to facilitate personal and professional growth.		
Topics	N/A		
Delivery Method & Facilities	External internship in a professionaWeekly check-ins from academic a		ment.
Unit Assessment	Written reflections.Professional behaviour and attitude	e report from busin	ess placement.



DCT Certificate in Events (Level 4)

Specialised Units



Unit Title	Introduction to Events	Programme	Certificate in Events
Unit Code	E1001	Credit Value	4
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Classroom Hours:	48	Self Study Hours:	12
Unit Description/ Purpose	This unit will provide students with an introduction to the events industry and its importance to the tourism sector both globally and within Dubai. This unit helps you actively develop the skills and knowledge required to source and use current and emerging information on the events industry. This includes industry structure, technology, laws and ethical issues, marketing and environmental impacts specifically relevant to the events industry. Event personnel integrate this essential knowledge on a daily basis to work effectively in the industry. This unit will also cover employment opportunities within the various events industry sectors and career goal setting.		
High Level Learning Outcomes	LO1: Identify the characteristics of an event, including the different types, classifications, stakeholders, major bodies and reasons for holding an event and technological application at events LO2: Understand basic legislations and ethical standards that relate to events globally and locally LO3: Explain career opportunities in the industry, the skills required to excel in event roles and sources of information for the industry LO4: Describe the economic impact of events		
Topics	 Understanding the events industry Employment opportunities within events Marketing and events Sources and uses of information in the events industry Economic Impact of Events Legislation, Ethics and Standards Technology in Events 		
Delivery Method & Facilities	 Classroom delivery External visits Guest speakers from local industry experts 		
Unit Assessment	ReportCase-based short questions		



Unit Title	Preparing for a career in Events	Programme/s	Events
Unit Code	E1002	Credit Value	3
Classroom Hours:	36	Self Study Hours:	9
Unit Description/ Purpose	The purpose of this unit is to equip learners with the fundamental skills required to access and excel at jobs in the events industry. Students will gain an understanding of the importance of personal branding and professionalism in making a positive first impression to a prospective employer, and will learn the key soft skills that are valued in the workplace of today. Learners will also be given an in-depth understanding of how to apply to jobs in the events industry: from finding potential opportunities, to setting career goals and learning the practical skills required during a job application process including effective CV creation, and key interview skills. Finally, learners will learn how to use feedback as a tool for constant improvement.		
High Level Learning Outcomes	LO1: Know the importance of cultivating a professional personal image. LO2: Explore the importance of taking ownership of on-going professional development to enhance professional identity and further career opportunities. LO3: Be prepared for the job application process for an entry level position within the events sector. LO4: Develop the personal skills and attitudes required to be successful in a workplace environment.		
Topics Delivery Method &	1. Personal Branding 2. Presenting a Professional Image 3. Taking responsibility for own Performance and Development 4. Preparing for an Interview 5. Motivation in the workplace 6. Working in a Team • Classroom delivery • External visits to local hospitality establishments		
Facilities Unit	 Guest speakers from local industry experts Written Assessment 		
Assessment	Role Play		



Unit Title	Event Planning	Programme	Events
Unit Code	E1003	Credit Value	4
Classroom Hours:	48	Self Study Hours:	12
Unit Description/ Purpose	This unit is designed to introduce students to the skills and knowledge required to plan an event from event conception through to the actual execution of the event. Students will learn how to create key event planning documents, and will also familiarise themselves with major post event activities that need to be taken into account during the planning phase.		
High Level Learning Outcomes	LO1: Recall elements of the EMBOK model and relate them to each stage of event planning LO2: Understand how event concepts evolve, from initial idea generation to testing and modification based on common feasibility assessment tools LO3: Show awareness of and create standard event planning documents and schedules LO4: Display an understanding of key shutdown and post-event activities		
Topics	7. The Phases of Event Planning		
Delivery Method & Facilities	 Classroom delivery External visits to local events a Guest speakers from local indu 		ement companies
Unit Assessment	Presentation	er y experte	



Unit Title	MICE	Programme	Certificate in Events
Unit Code	E1004	Credit Value	3
Classroom Hours:	36	Self Study Hours:	9
Unit Description/ Purpose	This unit is an introductory unit that explores various segments in the MICE (Meeting, Incentives, Conferencing and Exhibitions) industry. Upon completion of this unit, students will have acquired a basic knowledge of the MICE industry sufficient to clearly describe what the MICE industry entails, the structure of the industry and its impact. Students will also be able to explain what constitutes MICE and give examples for each of the segment. It aims to prepare students for careers in professional conference organisers, destination management companies, association management companies, associations, or other event-related businesses.		
High Level Learning Outcomes	LO1: Explain MICE events including a definition, key terminology, structure, main stakeholders and their importance to Dubai LO2: Explain the operational processes involved in staging different types of MICE events LO3: Create standard event management documentation for different types of MICE events such as detailed schedules		
Topics	8. Overview of the MICE industry 9. Association Meetings 10. Corporate Meetings 11. Incentive Travel 12. Exhibitions		
Delivery Method & Facilities	 Classroom delivery External visits Guest speakers from local industry experts 		
Unit Assessment	 Written Assessment Reports related to event documentation 		



Unit Title	Introduction to the Tourism Industry (Short)	Programme	Certificate in Hospitality Certificate in Events Certificate in Retail
Unit Code	T1006	Credit Value	3
Classroom Hours:	36	Self Study Hours:	9
Unit Description/ Purpose	This unit introduces students to the tourism industry, starting with the history of tourism, the purpose of travel and the importance of contemporary tourism to global economies. Students will study the varous sectors and offerings within the industry, examining the interactions between the different elements such as accommodation, transport, events, attractions and the variety of tourism services. This will support students in developing an appreciation of the travel and tourism experience. Students will then explore how to search for and use current and emerging information on the tourism industry to meet the needs of customers. This will lead into an overview of trends in the tourism industry, factors that impact trends and therefore disrupt the movements of inbound, outbound and domestic visitors. A common thread through the unit will be the tourism industry in Dubai, its growth in recent years and importance to the local economy.		
High Level Learning Outcomes	LOI: Discuss the history, development and economic importance of the tourism industry and explain how its different elements combine to provide a tourism experience. LO2: Explain and demonstrate how to use various sources of tourism related information. LO3: Review current trends in tourism that are shaping the industry in Dubai and internationally.		
Topics	 Introduction to the tourism industry The tourism industry sectors Sources of information Trends in the Tourism Industry 		
Delivery Method & Facilities Unit Assessment	 Classroom delivery External visits to local hospitality Guest speakers from local industr Written Assessment Presentation 		



Unit Title	Event Site Selection	Programme	Events
Unit Code	E1005	Credit Value	3
Classroom Hours:	36	Self Study Hours:	9
Unit Description/ Purpose	This unit describes the skills and knowledge required to source and select sites for events. This includes the ability to analyse event requirements in order to determine venue or site requirements, to develop selection specifications, contract site use (including a consideration of legal requirements and risk management). This unit is relevant to a broad range of events that are diverse in nature, and are coordinated in many industry contexts, including the tourism, hospitality, sports, cultural and community sectors.		
High Level Learning Outcomes	LOI: Source a relevant venue for a given event by matching event details to site requirements, and using a multitude of reseach methods and information sources LO2: Describe the potential risks and regulations associated with sites and venues LO3: Display an understanding of the tools, opportunities and criteria available for inspecting and evaluating a short listed venue LO4: Show an understanding of the steps and documentation involved in confirming a venue for an event, including the elemnets of contract creation		
Topics	14. Determining Site Requireme	earch methods) tions on venue options nts	
Delivery Method & Facilities Unit Assessment	 Classroom delivery External visits to local events and Guest speakers from local indust Presentation 		t companies



Unit Title	Event Operations	Programme	Certificate in Events
Unit Code	E1006	Credit Value	4
Classroom Hours:	48	Self Study Hours:	12
Unit Description/ Purpose	This Unit will introduce event operations, and the main operational areas for most event types i.e. Attendee and Participant Management, Communications Management, Infrastructure Management, Technical Management, Site Management and Logistics Management. The key tools, systems, equipment and general operational considerations for each area will be explored. By the end of the unit, students will be able to explain what event operations is, understand operational planning, and be able to identify the main resources in terms of people, products, systems and services that are needed to produce an event.		
High Level Learning Outcomes	LOI: Explain the event operations phase of an event and what it entails including major areas of execution and typical team setups LO2: Explain the processes, operational considerations, tools, procedures and tasks associated with the main operational areas of an event LO3: Produce standard event management documentation associated with operations		
Topics	 13. An Overview of Event Operations 14. Attendee and Participant Management 15. Communications Management 16. Infrastructure Management 17. Technical Management 18. Site Management 19. Logistics Management 		
Delivery Method & Facilities Unit Assessment	 Classroom delivery External visits Guest speakers from local industr Presentation 	ry experts	



Unit Title	Events Capstone Project	Programme	Events
Unit Code	E1007	Credit Value	4
Classroom Hours:	48	Self Study Hours:	12
Unit Description/ Purpose	This unit is designed to consolidate and integrate the knowledge, skills and attitudes acquired throughout the Level 4 Events Certificate Programme. Students are required to apply all of the skills necessary to successfully initiate, plan, execute, control and close an event. Working as part of a team on a real life, mid-sized event, students will be responsible for developing the key event management deliverables, including the event proposal, event planning documents including budget, risk registers, run sheets, marketing plans etc., and post-event reviews, data and evaluation. Students will facilitate meetings, contact suppliers, organise entertainment and activities, launch an online event marketing campaign, present status to management, justify decisions to key stakeholders and keep them continually updated with progress. The event itself will be executed and managed entirely by students, with staff on hand to monitor and observe. Students will generally work in groups, although planning and writing of some reports will be done individually. A significant proportion of the unit grading will be attributed to a student's participation and effort throughout the unit, their initiative and ability to work effectively as part of a team.		
High Level Learning Outcomes	LOI: Prepare an event proposal document and present it to a client team in a simulated pitch environment. LO2: Prepare event planning documents that support the planning of a real life event. LO3: Plan and execute a medium scale event. LO4: Demonstrate your ability to work effectively as an individual under limited supervision and as part of an effective event management team.		
Topics	19. Event Initiation 20. Event Planning 21. Event Execution 22. Post-event activities		
Delivery Method & Facilities	 Classroom delivery External visits to local event estable Guest speakers from local industrievent 		n planning their
Unit Assessment	Written deliverablesParticipation and effort throughoutEvent execution	ıt	